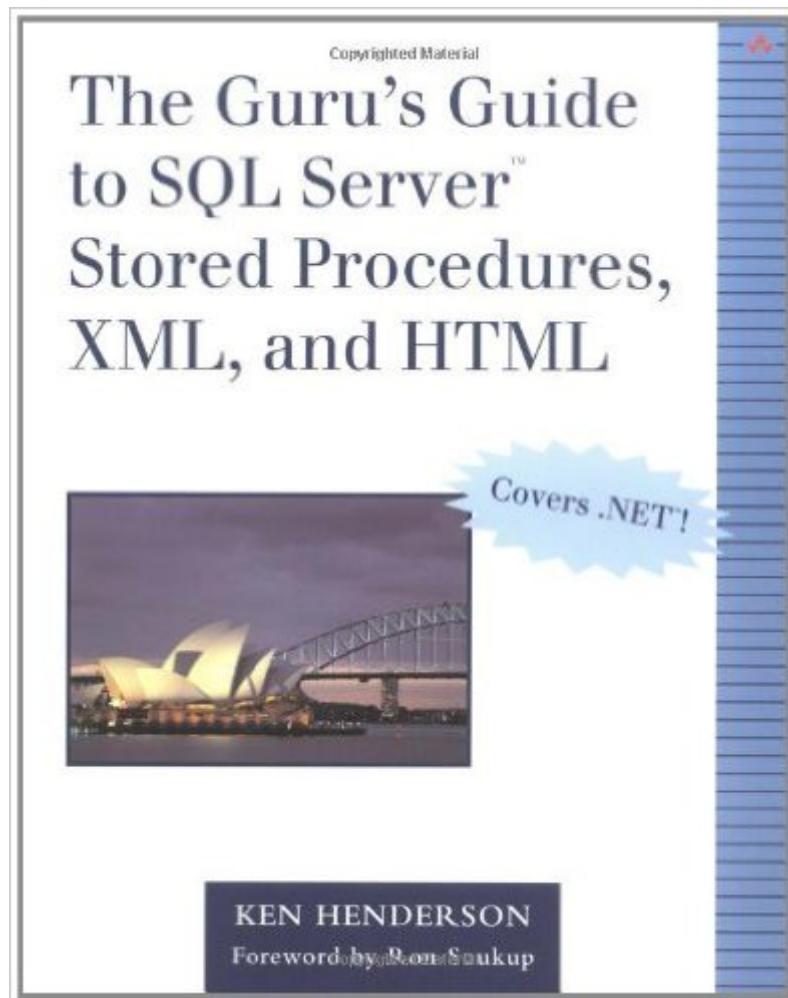


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# The Guru's Guide To SQL Server Stored Procedures, XML, And HTML



## Synopsis

This is the follow-up to Henderson's previous book, and should help readers reach the next level as a SQL Server developer.

## Book Information

Paperback: 800 pages

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Average Customer Review: 4.5 out of 5 starsÂ  See all reviewsÂ (87 customer reviews)

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## Customer Reviews

This is the first SQL Server book that I can call a "real" programming book. It's not surprising that it comes from Addison-Wesley, the most prominent publisher of such books. In the spirit of Kernighan and Ritchie, Pike, Thomas and Hunt, Jon Bentley, and Erich Gamma, this is a thinker's Transact-SQL programming book. It begins with a wonderful overview of all that is worth knowing about stored procedure programming in Transact-SQL. This is the best "in a nutshell" discussion I've seen of stored procedure programming. It is better than most whole books dedicated to the subject. It moves on to coding conventions and source code management, two oft-neglected topics in the world of SQL Server. For some reason, most of us don't usually treat Transact-SQL as though it were true source code, but Henderson makes the compelling case that it is indeed, and he has convinced me. Next, is one of the crown jewels of the book: design patterns. For anyone who has read any of the patterns books out there (e.g., Erich Gamma, John V., etc.), this will seem like an epiphany. You'll go, "Of course! Why didn't I think of that?!" From here, we move on to database design. This is the best hands-on, practical guide to database design that I've ever seen. Henderson distills, in one chapter, all that you need to know to build complex business models, entity-relationship diagrams, and relational data models. What I like most about this is that

Henderson doesn't start with physical modeling. He starts with the business processes the app that will use the database must encompass, then shows how to extrapolate business process flow charts, E-R diagrams, logical data models, and, finally physical data models.

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